



AARHUS UNIVERSITET

# **Software Engineering and Architecture**

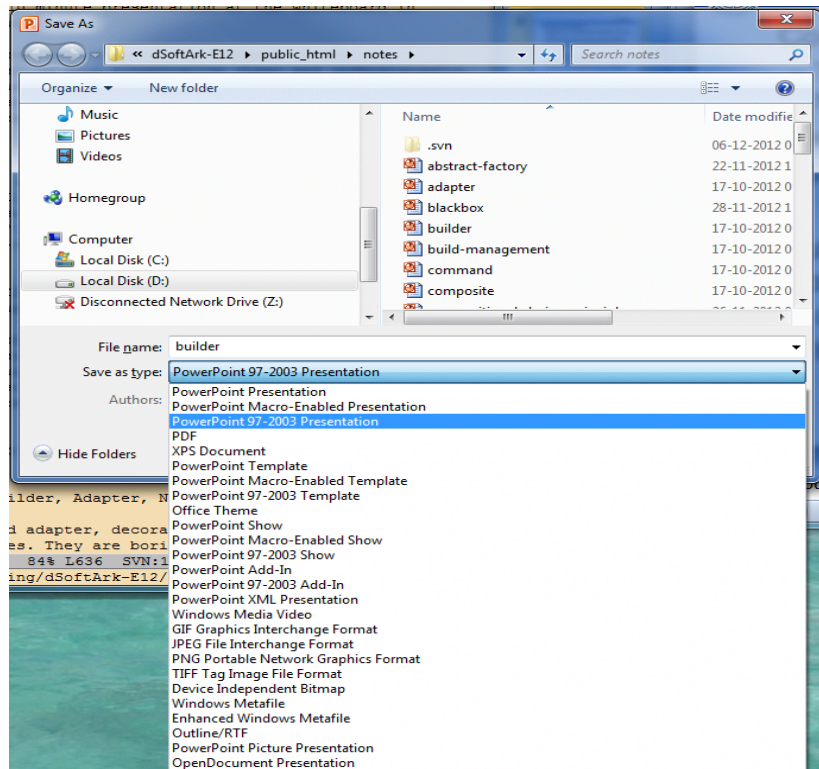
Pattern Catalog: Builder

# Problem

- Consider your favorite
  - Text editor, word processor, spreadsheet, drawing tool
- They allow editing *a complex data structure* representing a document, spreadsheet, etc.

# Problem

- But they also need to save it to a persistent store, typically a hard disk.
  - Converting internal data structure to external format
  - Ex: Binary encoding, XML, HTML, RTF, PDF, ...





# Example

- A document consists of
  - Sections, subsections
  - paragraphs

```
private String section = "The Builder Pattern";
private String subSection1 = "Intent";
private String paragraph1 =
    "Separate the construction of a complex object\n"+
    "from its representation so that the same construction\n"+
    "process can create different representations.";
private String subSection2 = "Problem";
private String paragraph2 = "(The problem goes here)";
```

- We like to output in formats:

```
<H1>The Builder Pattern</H1>
<H2>Intent</H2>
<P>
Separate the construction of a complex object
from its representation so that the same construction
process can create different representations.
</P>
<H2>Problem</H2>
<P>
(The problem goes here)
</P>
```

- HTML

- Or ASCII

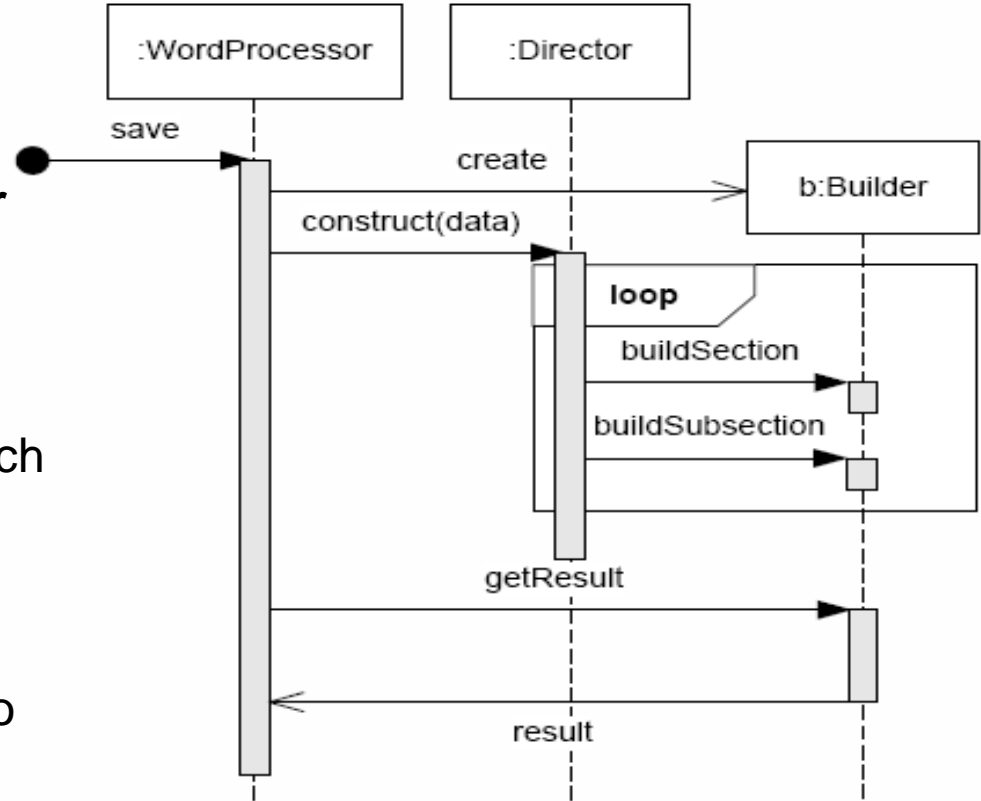
```
1. The Builder Pattern
=====
1.1 Intent
Separate the construction of a complex object
from its representation so that the same construction
process can create different representations.
1.2 Problem
(The problem goes here)
```

- A classic variability problem

- ③ All outputs consist of the same set of “parts” (section, subsection, paragraphs, etc.) but how the parts are built varies. That is, concrete construction of the individual node is variable.
- ① I encapsulate the “construction of parts” in a **builder** interface. A builder interface must have methods to build each unique part: in our case methods like `buildSection`, `buildQuote`, etc. Instances realizing this interface must be able to construct concrete parts to be used in the data structure.
- ② I write the data structure iterator algorithm once, the **director**, and let it request a delegate builder to make the concrete parts as it encounters them.

# Dynamics

- Create the builder
  - User chose 'html' or 'ascii'
- The common part is the **director** that knows the *structure and iterates over all its parts*.
- The **builder** handles building each part for the particular output format
- Output data structure is known to the client





# A Fake Object WordProcessor

```
/** This class plays the director role of the builder pattern */
class WordProcessor {
    /** The document
    1. The Builder Pattern
    =====
    1.1 Intent
        Separate the construction of a complex object
        from its representation so that the same construction
        process can create different representations.
    1.2 Problem
        (The problem goes here)

    is coded as named strings to avoid defining a large
    datastructure.
    */
    private String section = "The Builder Pattern";
    private String subSection1 = "Intent";
    private String paragraph1 =
        "Separate the construction of a complex object\n"+
        "from its representation so that the same construction\n"+
        "process can create different representations.";
    private String subSection2 = "Problem";
    private String paragraph2 = "(The problem goes here)";
}
```

Note: Also plays the **Director** role!  
(Quite often the case)

```
public void construct(Builder builder) {
    /** a real constructor would iterate over a
    * data structure, here I have hardcoded the
    * document to keep the code small */
    builder.buildSection(section);
    builder.buildSubsection(subSection1);
    builder.buildParagraph(paragraph1);
    builder.buildSubsection(subSection2);
    builder.buildParagraph(paragraph2);
}
```

A real 'construct()' would iterate  
the document structure! 😊



# Builder part

```
/** This is the Builder role, the interface that  
 * defines the parts that can be built */
```

```
interface Builder {  
    public void buildSection(String text);  
    public void buildSubsection(String text);  
    public void buildParagraph(String text);  
}
```

```
/** A concrete builder implementing a ASCII format */  
class AsciiBuilder implements Builder {  
    private String result;  
    int sectionCounter, subSectionCounter;  
    public AsciiBuilder() {  
        result = new String();  
        sectionCounter = subSectionCounter = 0;  
    }  
    public void buildSection(String text) {  
        sectionCounter++;  
        result += ""+sectionCounter+" "+text+"\n";  
        result += "=====\n";  
    }  
    public void buildSubsection(String text) {  
        subSectionCounter++;  
        result += ""+sectionCounter+"."+subSectionCounter+" "+text+"\n";  
    }  
    public void buildParagraph(String text) {  
        result += text + "\n";  
    }  
    public String getResult() {  
        return result;  
    }  
}
```





# Demo Code

```
public class BuilderDemo {
    public static void main(String[] args) {
        System.out.println( "===== Demonstration of Builder =====" );
        WordProcessor wp = new WordProcessor();

        // This code act as the client role that
        // creates the concrete builders and instruct
        // the director to construct objects.
        AsciiBuilder asciiBuilder;
        asciiBuilder = new AsciiBuilder();
        wp.construct(asciiBuilder);
        System.out.println( "--- The ASCII Builder output ---" );
        System.out.println( asciiBuilder.getResult() );

        HTMLBuilder htmlBuilder;
        htmlBuilder = new HTMLBuilder();
        wp.construct(htmlBuilder);
        System.out.println( "--- The HTML Builder ---" );
        System.out.println( htmlBuilder.getResult() );

        CountBuilder countBuilder;
        countBuilder = new CountBuilder();
        wp.construct(countBuilder);
        System.out.println( "--- Counting types ---" );
        System.out.println( "Sections      : "+countBuilder.getSectionCount() );
        System.out.println( "Subsections: "+countBuilder.getSubSectionCount() );
        System.out.println( "Paragraphs  : "+countBuilder.getParagraphCount() );
    }
}
```

```
csdev@m1:~/proj/frsproject/builder-demo$ java BuilderDemo
Demonstration of Builder
--- The ASCII Builder output ---
1. The Builder Pattern
=====
1.1 Intent
Separate the construction of a complex object
from its representation so that the same construction
process can create different representations.
1.2 Problem
(The problem goes here)

--- The HTML Builder ---
<H1>The Builder Pattern</H1>
<H2>Intent</H2>
<P>
Separate the construction of a complex object
from its representation so that the same construction
process can create different representations.
</P>
<H2>Problem</H2>
<P>
(The problem goes here)
</P>
```



# Builder part

```
/** This is the Builder role, the interface that
 * defines the parts that can be built */
interface Builder {
    public void buildSection(String text);
    public void buildSubsection(String text);
    public void buildParagraph(String text);
}
```

```
/** A concrete builder implementing a HTML format */
class HTMLBuilder implements Builder {
    private String result;
    public HTMLBuilder() {
        result = new String();
    }
    public void buildSection(String text) {
        result += "<H1>" + text + "</H1>\n";
    }
    public void buildSubsection(String text) {
        result += "<H2>" + text + "</H2>\n";
    }
    public void buildParagraph(String text) {
        result += "<P>\n" + text + "\n</P>\n";
    }
    public String getResult() {
        return result;
    }
}
```



# Demo Code

```
public class BuilderDemo {
    public static void main(String[] args) {
        System.out.println( "===== Demonstration of Builder =====" );
        WordProcessor wp = new WordProcessor();

        // This code act as the client role that
        // creates the concrete builders and instruct
        // the director to construct objects.
        AsciiBuilder asciiBuilder;
        asciiBuilder = new AsciiBuilder();
        wp.construct(asciiBuilder);
        System.out.println( "--- The ASCII Builder output ---" );
        System.out.println( asciiBuilder.getResult() );

        HTMLBuilder htmlBuilder;
        htmlBuilder = new HTMLBuilder();
        wp.construct(htmlBuilder);
        System.out.println( "--- The HTML Builder ---" );
        System.out.println( htmlBuilder.getResult() );

        CountBuilder countBuilder;
        countBuilder = new CountBuilder();
        wp.construct(countBuilder);
        System.out.println( "--- Counting types ---" );
        System.out.println( "Sections      : "+countBuilder.getSectionCount() );
        System.out.println( "Subsections: "+countBuilder.getSubSectionCount() );
        System.out.println( "Paragraphs : "+countBuilder.getParagraphCount() );
    }
}
```

```
csdev@m1:~/proj/frsproject/builder-demo$ java BuilderDemo
===== Demonstration of Builder =====
--- The ASCII Builder output ---
1. The Builder Pattern
=====
1.1 Intent
Separate the construction of a complex object
from its representation so that the same construction
process can create different representations.
1.2 Problem
(The problem goes here)

--- The HTML Builder ---
<H1>The Builder Pattern</H1>
<H2>Intent</H2>
<P>
Separate the construction of a complex object
from its representation so that the same construction
process can create different representations.
</P>
<H2>Problem</H2>
<P>
(The problem goes here)
</P>
```



# Builder part

```
/** This is the Builder role, the interface that
 * defines the parts that can be built */
interface Builder {
    public void buildSection(String text);
    public void buildSubsection(String text);
    public void buildParagraph(String text);
}
```

```
/** A concrete builder that simply counts parts */
class CountBuilder implements Builder {
    private int section, subsection, paragraph;
    public CountBuilder() {
        section = subsection = paragraph = 0;
    }

    public void buildSection(String text) { section++; }
    public void buildSubsection(String text) { subsection++; }
    public void buildParagraph(String text) { paragraph++; }

    public int getSectionCount() { return section; }
    public int getSubSectionCount() { return subsection; }
    public int getParagraphCount() { return paragraph; }
}
```



# Demo Code

```
public class BuilderDemo {
    public static void main(String[] args) {
        System.out.println( "===== Demonstration of Builder =====" );
        WordProcessor wp = new WordProcessor();

        // This code act as the client role that
        // creates the concrete builders and instruct
        // the director to construct objects.
        AsciiBuilder asciiBuilder;
        asciiBuilder = new AsciiBuilder();
        wp.construct(asciiBuilder);
        System.out.println( "--- The ASCII Builder output ---" );
        System.out.println( asciiBuilder.getResult() );

        HTMLBuilder htmlBuilder;
        htmlBuilder = new HTMLBuilder();
        wp.construct(htmlBuilder);
        System.out.println( "--- The HTML Builder ---" );
        System.out.println( htmlBuilder.getResult() );

        CountBuilder countBuilder;
        countBuilder = new CountBuilder();
        wp.construct(countBuilder);
        System.out.println( "--- Counting types ---" );
        System.out.println( "Sections      : "+countBuilder.getSectionCount() );
        System.out.println( "Subsections: "+countBuilder.getSubSectionCount() );
        System.out.println( "Paragraphs : "+countBuilder.getParagraphCount() );
    }
}
```

```
csdev@m1:~/proj/frsproject/builder-demo$ java BuilderDemo
===== Demonstration of Builder =====
--- The ASCII Builder output ---
1. The Builder Pattern
=====
1.1 Intent
Separate the construction of a complex object
from its representation so that the same construction
process can create different representations.
1.2 Problem
(The problem goes here)

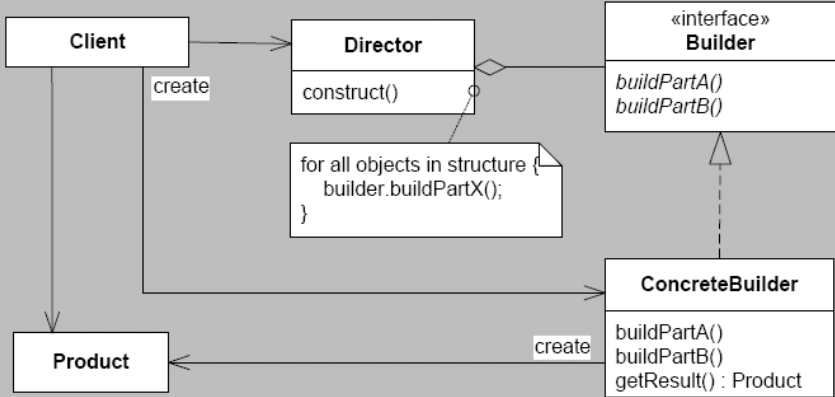
--- The HTML Builder ---
<H1>The Builder Pattern</H1>
<H2>Intent</H2>
<P>
Separate the construction of a complex object
from its representation so that the same construction
process can create different representations.
</P>
<H2>Problem</H2>
<P>
(The problem goes here)
</P>
```

```
--- Counting types ---
Sections      : 1
Subsections: 2
Paragraphs : 2
```

# Exercise

- Why is there no *getResult* method defined in the interface???

```
/** This is the Builder role, the interface that  
 * defines the parts that can be built */  
interface Builder {  
    public void buildSection(String text);  
    public void buildSubsection(String text);  
    public void buildParagraph(String text);  
}
```

[22.1] Design Pattern: Builder	
Intent	Separate the construction of a complex object from its representation so that the same construction process can create different representations.
Problem	You have a single defined construction process but the output format varies.
Solution	Delegate the construction of each part in the process to a builder object; define a builder object for each output format.
Structure:	 <pre> classDiagram     class Client     class Director {         construct()     }     class Builder {         &lt;&lt;interface&gt;&gt;         buildPartA()         buildPartB()     }     class ConcreteBuilder {         buildPartA()         buildPartB()         getResult() Product     }     class Product     Client --&gt; Director     Client --&gt; Product     Client --&gt; ConcreteBuilder : create     Director o-- Builder     Director --&gt; ConcreteBuilder     ConcreteBuilder .. &gt; Builder     ConcreteBuilder --&gt; Product : create                     </pre> <p>The diagram illustrates the Builder Design Pattern structure. It includes a <b>Client</b> class, a <b>Director</b> class, a <b>Builder</b> interface, a <b>ConcreteBuilder</b> class, and a <b>Product</b> class. The <b>Client</b> interacts with the <b>Director</b> and the <b>Product</b>. The <b>Director</b> interacts with the <b>Builder</b> interface and the <b>ConcreteBuilder</b>. The <b>ConcreteBuilder</b> implements the <b>Builder</b> interface and creates the <b>Product</b>.</p>
Roles	<b>Director</b> defines a building process but constructing the particular parts is delegated to a <b>Builder</b> . A set of <b>ConcreteBuilders</b> is responsible to building concrete <b>Products</b> .
Cost - Benefit	It is <i>easy to define new products</i> as you can simply define a new builder. The <i>code for construction and representation is isolated</i> , and thus multiple directors can use builders and vice versa. Compared to other creational patterns (like ABSTRACT FACTORY) products are not produced in “one shot” but stepwise meaning you have <i>finer control over the construction process</i> .

- Benefits are
  - Fine grained control over the building process
    - Compare to Abstract Factory
  - Construction process and part construction decoupled
    - *Change by addition* to support new formats
    - Many-to-many relation between directors and builders
      - *Reuse the builders in other directors...*
- Liabilities
  - Client must know the product of the builder as well as the concrete builder types